

## **Multiplication War Directions**

1. Remove the Jacks, Kings and Queens from a regular deck of cards.
2. Shuffle.
3. Players should place cards face down in a pile.
4. At the count of three, both players flip over their first card.
5. The first person to say the product of the 2 cards receives both cards and puts them in a separate pile.
6. If both players say the answer at the same time, the cards are put in the middle of the table.
7. The next player to win the "flip" gets the cards in the middle of the table in addition to the cards just played.
8. The winner is the person with the most cards at the end of play.

### **Other Variations:**

- Each kid turns over two cards and multiplies his or her own cards together. Whoever has the highest product, wins both sets of cards. The winner has the most cards at the end.
- Do not remove the Joker, Jack, Queen and King in the deck. Instead, assign the following values to them:

Joker = 14

King = 13

Queen = 12

Jack = 11

Play continues as outlined above.

- Fraction War: Aces are 1, Jack is 10, Queen is 11, and King is 12. Students turn over two cards. The first card is the denominator; the second number is the numerator. Whoever has the largest fraction wins!